### To play Solitaire: starting the game

- 1 On the **Game** menu, click **Deal**.
- 2 Begin play by double-clicking any aces on top of the seven row stacks to move them to the spaces at the top right of the screen and then making any other plays available on the board.
- 3 When you have made all the available plays on the board, click the deck to begin turning over cards. The card that is face up on top of the deck is always available for play.

### **Notes and Tips**

- The object of the game is to use all the cards in the deck to build up the four suit stacks in ascending order, beginning with the aces.
- You will be building two kinds of stacks: <u>row stacks</u> and <u>suit stacks</u>.
- To free up cards that you need to build the suit stacks, you build row stacks.
- To move a card or a stack of cards from one row stack to another, drag it.
- To move a card to a suit stack, double-click it.

# To choose a scoring system

- 1 On the **Game** menu, click **Options**.
- 2 In the **Scoring** box, click **Standard scoring**, **Vegas scoring**, or **None**.

### Note

• On the **Options** menu, you can also specify whether to draw one or three cards at a time. These options are scored slightly differently.

#### Standard scoring

- If you move a card to a suit stack, you get 10 points.

  If you move a card from the deck to a row stack, you get 5 points.

- If you turn over a card in a row stack, you get 5 points.

  If you move a card from a suit stack back to a row stack, you lose 15 points.

  If you are playing with the Draw Three option, you lose 20 points every time you go through the deck after the third time.
- If you are playing with the Draw One option, you lose 100 points every time you go through the deck after the first time.
- For timed games only, you lose 2 points every 10 seconds of play, and you receive bonus points at the end of the game. The shorter the game, the larger the bonus.

# Vegas scoring

- You start the game with a debt of 52 dollars, which represents your wager. You win 5 dollars for every card you play on a suit stack.

  The object of the game is to earn more money than you wagered.

ards are stacked in descending order, alternating between red cards and black cards. For example, you can lay the two of hearts on the three of clubs.						

Cards are stacked in the four areas at the top right of the screen in ascending order, beginning with aces. For example, you can play the two of hearts on the ace of hearts.						

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